

# Maria Bramasole

Marija Milosavljevic

\* designer, artist \*



## Professional Skills:

- \* developing, organising, managing
- \* graphic design, web design
- \* textile design, fashion design, accessorize, style, costume design
- \* stage design, furniture design
- \* restauration
- \* illustration, drawing, painting
- \* photography
- \* writing

## Personal Skills:

- \* communication, patience, flexibility, teamwork
- \* dedication, organization, efficiency, critical thinking
- \* creativity, curiosity, exploring
- \* manageability
- \* driving licence B

## Interests:

- \* psychology, sociology, pedagogy
- \* science, ecology
- \* traveling, culture
- \* art, philosophy
- \* animation, theater, movies

## Languages:

- \* Serbian- native
- \* English- excellent
- \* German- intermediate
- \* French- obtain in school
- \* Italian- beginner

## Contact

Looking for a place under the Sun  
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\* find Maria Bramasole on:



## Profile

Highly motivated creator, looking for new experiences, collaboration, and pursue a career in design/industry leader company, further education in the field of interests and art, as well as involvement in organisation and managing.

## Education

- \* **MA of Art**, Kunstuniversität Linz, Austria, 2018
- \* **BA of Design**, Faculty of Applied Arts, University of Arts, Belgrade, Serbia, 2015
- \* Gymnasium, Valjevo, Serbia, 2011

## Relevant Experience

- \* **Project Coordinator & Photographer**: ITSLIQUID Group, Venice (IT), 2018/19
- \* **Teacher of Art**: kindergarten KuKi-Kiste, Art University Linz (AT), 2018
- \* **Textile designer** (design, weaving, developing, managing, consulting): Atelier for Textile and Restoration Beate von Harten, Vienna (AT), 2016/17
- \* **Art Director** (design, developing, managing): Attractor System, RS/USA, 2016/17
- \* **Textile & Fashion Designer** (research, design): Eisbär, Linz (AT), 2016/17
- \* **Textile Designer** (research, design, developing): IVKO, Belgrade (RS), 2015
- \* **Restorer** (restoration, design): Ethnographic Museum Belgrade (RS), 2014/15
- \* **Curator, Program Coordinator**: Modern Gallery Valjevo (Serbia). 2010-2014
- \* **Graphic designer** (visual identity, product design, branding, web design, developing, managing); RBL studio, Belgrade (RS), 2013/14
- \* **Graphic and Web designer** (design, developing, managing): project for Vesna Opavsky, Digital Artist; Belgrade (RS), 2013
- \* **Costume designer** (research, design): Theater play 'Dva cvancika', Gymnasium, Valjevo (RS), 2011/12
- \* **Junior graphic designer**: Studio COENAR, Belgrade (RS), 2011/12

## Awards

- \* Grant: Federal Ministry of Science, Research and Economy, Austrian National Union for Students (ÖH), 2018
- \* Grant: Ministry of Youth and Sports, Dositeja, Serbia, 2015-2018
- \* Ladle out honors: Creative Fabric, Serbia, 2017
- \* Grant: Ministry of Education, Serbia 2012-2014
- \* Grant for talents: Assembly of Valjevo Town, 2011-2013

## Exhibitions

- \* 54 group exhibitions
- \* 10 workshops
- \* 7 solo exhibitions
- \* 1 own workshop
- Highlights:
- \* Lentos, Kunstpreis, Linz 2018
- \* Best Off, Linz 2017
- \* Mikser Festival, Belgrade 2017
- \* Frozen Phase, Belgrade 2016
- \* Transience, Linz 2016
- \* Ars Electronica Festival, Linz 2016
- \* Bologna Design Week, 2016

## Software

- Microsoft Office ★★★★★
- Blender (3D) ★★★★★
- Rhino 5 (3D) ★★★★★
- HTML ★★★★★
- Processing ★★★★★

- Ps Photoshop ★★★★★
- Pr Premiere ★★★★★
- Lr Lightroom ★★★★★
- Ai Illustrator ★★★★★
- Id InDesign ★★★★★
- Ae After Effects ★★★★★